

USER AGREEMENT

Last updated: 6 October 2026

ANY USE OF THE “Matreshka RP” GAME MEANS THAT YOU HAVE FULLY READ, UNDERSTOOD AND AGREED TO THE TERMS OF THE AGREEMENT SET OUT BELOW, UNDERTAKE TO COMPLY WITH THEM AND ACCEPT RESPONSIBILITY FOR ANY BREACH THEREOF. THE TERMS OF THIS AGREEMENT ARE MATERIAL AND BINDING UPON ALL PARTICIPANTS OF THE GAME.

This User Agreement (the “Agreement”) sets out the rules governing the use of the “Matreshka RP” online game, the website at <https://matrp.ru>, and the terms on which paid services are provided to participants of the Game.

This Agreement constitutes a public offer made by Limited Liability Company “VIBE GAMES”, Taxpayer Identification Number (INN) 1685001484 (“VIBE GAMES”), to any individual in accordance with paragraph 2 of Article 437 of the Civil Code of the Russian Federation.

All Users shall be deemed to have received our offer, and a User's acceptance shall be deemed full and unconditional if at least one of the following conditions is met:

- you have downloaded the “Matreshka RP” mobile application from RuStore, Google Play, the App Store, AppGallery or any other platform on which the application is made available, including <https://matrp.ru/play>;
- you have opened the mobile application referred to above, registered in it or logged into it;
- you have performed any action and/or interaction with the website at <https://matrp.ru>, irrespective of whether you have registered or logged in, including by submitting requests or commands, using any Website functionality, or using information required by the User and obtained through interaction with the Website;
- you have created an account on <https://matrp.ru> and/or on any server associated with it.

Acceptance of the offer shall be equivalent to entering into an agreement on the terms set out in the offer in accordance with paragraph 3 of Article 438 of the Civil Code of the Russian Federation. Please read this Agreement carefully and make sure that you understand it before taking any of the actions specified above.

1. TERMS AND DEFINITIONS

Game means the interactive online game “Matreshka RP”, including, without limitation:

- the “MatreshkaRP” mobile application (also referred to as the “Game Client”), which is computer software, including software for Mobile Devices, comprising a set of data, commands and audiovisual displays generated by such software and activated sequentially in order for the User to achieve a particular result contemplated by the Game scenario;
- Game servers, server-side and other software, in-game valuables, databases and other VIBE GAMES resources necessary for use of the Game under this Agreement.

Users participate in the Game (including use of its functionality and services and participation in gameplay) interactively online by running the mobile application, connecting through the Internet to VIBE GAMES resources, including its servers, and installing the Game Client on the User's Mobile Device. The Game is administered and maintained, and access to the Game is provided to Users, by VIBE GAMES or by other persons pursuant to a written agreement with VIBE GAMES. Access to the Game is provided to the User free of charge. Additional and special Game functionality is provided to the User for a fee on the terms set out in this Agreement.

User means an individual who has the legal capacity required to enter into this Agreement and who is granted the right to use the Game and the Services within the limits provided for herein.

Game Account means the User's account in the Game, used for the User's authorisation (authentication) and for granting the User access to the Game, including, without limitation, settings, statistical indicators, cloud storage of game progress and other similar information and functionality. Profiles on different Game Servers may be available to the User within the Game Account.

The User agrees that the Game Account, all in-game elements contained therein and any other components of the Game are the property of VIBE GAMES.

Deletion of a Game Account results in termination of access to the account. The User may restore the account and related game data within 7 (seven) calendar days from the date of deletion. Upon expiry of this period, restoration is no longer possible.

Game Character means an in-game character used by the User to participate in gameplay on a particular Game Server and comprising a set of game characteristics and attributes linked to the character's Profile.

Game Server means a separate server of the Game on which gameplay takes place and the User's corresponding game progress is generated. Game progress, in-game valuables, individual Services and other Game functionality may be associated with a particular Game Server and may not apply to other Game Servers.

Profile means a set of data within the User's Game Account relating to the use of the Game on a particular Game Server, including information regarding game progress, game characteristics, in-game valuables, purchased Services and other Game functionality available to the User.

Mobile Device means a smartphone, tablet or other User device that has passed a compatibility check when downloading/installing the Game Client through Google Play, the App Store, RuStore

or AppGallery.

Moderator means a person who monitors the User's actions in the Game and/or moderates the Game forum or a Game-related community on social media.

Website means the official Game website located at <https://matrp.ru> and its subdomains, through which the User is provided access to VIBE GAMES resources, including resources required for use of the Game. VIBE GAMES publishes information binding on Users on the Website.

Services means additional and special Game functionality provided by VIBE GAMES to the User for a fee on the terms set out in this Agreement. Services are not required in order for the User to participate in the Game and are provided solely at the User's request. The Services include purchasing Premium, purchasing an in-game means of payment (in-game currency), and purchasing other in-game valuables and in-game options. VIBE GAMES provides Services to the User only while the User participates in the Game. In-game currency has no real-world representation or equivalent. VIBE GAMES does not exchange in-game valuables obtained through the provision of Services to the User, or in-game currency, for cash, electronic money or non-cash funds.

Premium means a paid Service provided by VIBE GAMES and purchased by the User in order to use additional Game functions and features on a Game Server selected by the User for a specified period. Premium is valid exclusively on the Game Server selected by the User when purchasing it and does not apply to any other Game Server available to the User, including within the same Game Account. To use Premium on another Game Server, the User must purchase Premium separately for that Game Server.

The Agreement may use terms that are not defined above. In such cases, those terms shall be interpreted in accordance with the text of this Agreement. If a term cannot be interpreted unambiguously under this Agreement, the Parties shall rely on the meaning assigned to that term under the laws of the Russian Federation and, in the absence of such a meaning, on established practice relating to the use of the relevant term.

2. SUBJECT MATTER OF THE AGREEMENT

2.1. Under this Agreement, VIBE GAMES grants the User, under a revocable, non-exclusive licence, the right to use the Game to the extent, by the means, for the period and within the territory specified in this Agreement, subject to the User's compliance with the terms hereof.

2.2. The User may use the Game in the following ways:

2.2.1. reproduce the Game Client by downloading, installing and launching it on a Mobile Device;

2.2.2. use the functionality of the Game within the limits provided for by this Agreement.

2.3. By accepting this Agreement, the User confirms that the User is an individual having the requisite legal capacity, acts in good faith, voluntarily and reasonably within the scope of the User's legal capacity and capacity to act, has no impediment to accepting the terms of this User

Agreement and fully understands their meaning and effect. A legally capable User who has reached the age of 14 may independently accept this Agreement if such actions fall within the scope of the User's legal capacity under applicable law. If the User is under the age of 14, or where otherwise required by applicable law, this Agreement may be accepted and the Game may be used only with the consent and under the supervision of the User's parents or other legal representatives. Use of the Game by minor Users is permitted only under the supervision of their parents or other legal representatives.

VIBE GAMES is unable to reliably establish the User's actual age and therefore relies on the User's honesty and good faith in complying with this clause of the Agreement.

2.4. VIBE GAMES does not restrict the territory in which the User may use the Game. The User is independently responsible for using the Game in the User's country in compliance with applicable law. If the laws of the relevant country prohibit the User from receiving online gaming services, impose other legal restrictions, including age restrictions, or classify the Game as gambling and consequently prohibit it in the territory where the User is located, the User may not use the Game or the Services and must immediately discontinue such use.

2.5. The User agrees that this Agreement shall be governed by the laws of the Russian Federation, in accordance with which all disputes and disagreements between the Parties shall be resolved, and that the place where the agreement is entered into shall be deemed to be the place where VIBE GAMES is located.

3. RIGHTS AND OBLIGATIONS OF THE USER

3.1. The User has the right to:

3.1.1. use the Game solely for personal, non-commercial purposes in compliance with this Agreement, including the right to:

(a) use the software functionality of the Game, including in order to achieve a result contemplated by the Game scenario;

(b) purchase and use the Services, including in order to achieve a result contemplated by the Game scenario;

(c) modify the User's personal Game settings to the extent supported by the Game functionality;

3.1.2. subject to compliance with this Agreement, contact VIBE GAMES and the Moderators and obtain assistance (consultation) from User support at support@matrp.ru. The User agrees that VIBE GAMES and the Moderators may determine at their discretion whether and to what extent they engage in correspondence with the User;

3.1.3. appeal actions taken by Moderators by contacting support@matrp.ru. Any complaint must be reasoned, submitted in Russian and comply with applicable standards of conduct. VIBE

GAMES does not consider complaints that fail to satisfy these requirements. The User further agrees that VIBE GAMES determines at its sole discretion whether to respond to any complaint;

3.1.4. participate in competitions and promotions conducted by VIBE GAMES in connection with the Game in accordance with the terms applicable to such competitions and promotions.

3.2. The User shall:

3.2.1. provide accurate information when registering for and using the Game;

3.2.2. independently take appropriate measures to secure the User's Game Accounts and prevent their unauthorised use by third parties;

3.2.3. independently bear responsibility for any actions performed in the Game and in Game-related communities;

3.2.4. comply with the Game rules and the rules applicable to individual Game scenarios made available in the Game;

3.2.5. if the User's activities result in any claims or proceedings by third parties against VIBE GAMES and/or any orders or demands by public authorities for the payment of penalties in connection with infringement of third-party rights and/or violation of law, immediately, upon VIBE GAMES' request, provide all requested information concerning the User's prior actions, assist VIBE GAMES in resolving such claims and proceedings, and compensate VIBE GAMES for all losses arising as a result of such claims, proceedings or orders;

3.2.6. comply with instructions issued by VIBE GAMES or a Moderator, including instructions addressed to the User or to a group of Users in the Game or through Game-related resources;

3.2.7. treat VIBE GAMES, Moderators and other Users respectfully and appropriately;

3.2.8. fully compensate VIBE GAMES or any person whose rights have been infringed by the User for losses arising as a result of the User's acts or omissions;

3.2.9. not use the Game for commercial purposes and not distribute the Game Client or copies thereof for commercial or non-commercial purposes, whether by distributing physical media containing the Game Client or by making it available online for download by specified persons or by the public;

3.2.10. not use the Game in any manner not contemplated by this Agreement or outside ordinary gameplay, including by exploiting software errors;

3.2.11. not use the Game in any manner that may result in losses to VIBE GAMES or other third parties and/or damage business reputation;

3.2.12. not interfere with program code, obtain unauthorised access to computer systems or access the Game User database;

- 3.2.13. not infringe the intellectual property rights of VIBE GAMES or any other person in or relating to the Game or any component thereof, including by copying, broadcasting, transmitting, publishing, otherwise distributing or reproducing any materials contained in the Game, including text, graphics, audio or video, without VIBE GAMES' prior written consent;
- 3.2.14. not use malicious or other third-party software or equipment capable of harming the Game or its Users, including any third-party software that controls gameplay or alters gameplay, including cheats, trainers or similar tools or software. Any software that automatically generates Game data for the purpose of obtaining an in-game advantage over other Users is also prohibited;
- 3.2.15. not restrict other Users' access to the Game or interfere with their use of the Game;
- 3.2.16. not use obscene or abusive language in the Game or threaten other Users with violence or physical harm. Threats, blackmail, wishes of death or illness and similar statements concerning a User or the User's relatives in real life are prohibited;
- 3.2.17. not distribute by any means, including through messages or links, materials or information that promote or express intolerance of or hatred toward any religion, culture, race, nation, people, language, politics, ideology or social movement, or information containing extremist, terrorist, chauvinistic or other hostile or legally prohibited calls to action, or information relating to the sale of prohibited substances or unlawful acquisition of prohibited goods, and immediately notify VIBE GAMES or the Moderators of any known instances of such distribution;
- 3.2.18. not violate the rules of Game-related communities, including forums and thematic groups or channels on social media;
- 3.2.19. not clutter the information space of the Game, or Game-related chats and forums, with flooding (repetitive or meaningless text) or spam;
- 3.2.20. not make disrespectful statements regarding VIBE GAMES, the Moderators, the Services or the Game itself. The User may not distribute false information, rumours or defamatory statements concerning the Game, VIBE GAMES or the Moderators. Publishing or sending messages that provoke or encourage other Users to violate this Agreement is prohibited;
- 3.2.21. not distribute information damaging the business reputation of VIBE GAMES or constituting anti-advertising of the Game. Anti-advertising includes, without limitation, demonstrative calls, invitations or announcements encouraging Users to leave for other destinations, including other online games;
- 3.2.22. not place advertising in the Game without VIBE GAMES' prior written consent. Any message sent by the User containing links to other websites shall be deemed unauthorised advertising unless the User has obtained VIBE GAMES' prior written permission;
- 3.2.23. not place any information or materials in the Game that violate applicable law and/or third-party rights. If materials or information provided by the User conflict with applicable law, the User shall bear full responsibility for such violation;

3.2.24. not sell, purchase, exchange, transfer or use information required to access the Game Accounts of other Users;

3.2.25. not sell or resell Services, including Premium, in-game currency or other in-game valuables to third parties, including by transferring a Game Account, exchanging or gifting it, entering into any agreement or by any other means. The User may not purchase or otherwise obtain any in-game valuables from any person other than VIBE GAMES. The User agrees that VIBE GAMES is the only person authorised to sell in-game valuables;

3.2.26. not perform any other actions that violate this Agreement, established online gaming practices and/or applicable law.

4. RIGHTS AND OBLIGATIONS OF VIBE GAMES

4.1. VIBE GAMES has the right to:

4.1.1. change, supplement or modify the Game or any part thereof without prior notice to the User;

4.1.2. amend the terms of this Agreement at any time without prior notice to the User;

4.1.3. unilaterally restrict, expand or modify Game functionality and/or discontinue the provision of Services without prior notice to the User;

4.1.4. manage the Game and its processes, including the Game scenario, at its discretion and at any time suspend or change such processes or the conditions governing use of the Game without prior notice to the User;

4.1.5. at any time amend or delete any information posted by the User in the Game or Game-related communities, including the User's statements, announcements and personal data, without stating reasons, including where such information infringes third-party rights, including intellectual property rights, or does not comply with applicable law or this Agreement;

4.1.6. send Users informational or technical communications relating to the Game and the Services;

4.1.7. issue comments or warnings to Users and notify or inform them of non-compliance or threatened non-compliance with this Agreement. Instructions issued by VIBE GAMES or a Moderator are binding on the User. VIBE GAMES' failure to take action in response to a User's violation of this Agreement shall not prevent VIBE GAMES from subsequently taking action to protect its interests and shall not constitute a waiver of VIBE GAMES' rights in the event of any subsequent identical or similar violation;

4.1.8. reward any User by any available means at VIBE GAMES' discretion, including by increasing the amount of in-game currency available to that User;

4.1.9. take measures permitted by law to protect its intellectual property and other rights;

4.1.10. if VIBE GAMES has grounds to believe that the User is engaged in unlawful or fraudulent activity, provide the relevant information to law enforcement authorities for investigation;

4.1.11. delegate part of its authority to monitor User activity to a Moderator;

4.1.12. at any time impose sanctions on the User, including prohibiting the User from using the Game or Services, temporarily blocking the Game Account or individual Game functions, or applying other measures such as warnings, claims for compensation of losses or other appropriate measures, in the following circumstances:

4.1.12.1. if the User breaches any provision of this Agreement;

4.1.12.2. if the User fails to comply with instructions issued by VIBE GAMES or a Moderator;

4.1.12.3. if VIBE GAMES determines that the User has engaged in fraud intended either to harm VIBE GAMES or the Game or to improve game characteristics through non-gameplay means, including external software or non-standard hardware.

4.2. The User understands and agrees that if any sanctions specified in clause 4.1.12 are imposed on the User, amounts previously paid for Services shall not be refundable.

4.2.1. In the circumstances set out in clauses 4.1.12.1–4.1.12.3, VIBE GAMES may, at its sole discretion, determine the nature and extent of the sanctions imposed on the User's Game Account, including blocking and/or deleting the Game Account without prior notice to the User.

4.2.2. Where there are reasonable grounds to suspect malicious activity by the User and/or abuse of rights in connection with this Agreement, VIBE GAMES may block the User's account at its discretion without prior notice.

4.3. VIBE GAMES shall:

4.3.1. provide Users with access to the Game to the extent and on the terms provided for in this Agreement;

4.3.2. publish the current version of this Agreement and other relevant documents on the Website.

5. LIMITATION OF LIABILITY OF VIBE GAMES

5.1. The User understands and agrees that short-term interruptions in the proper operation of the Game and individual elements thereof may occur. VIBE GAMES takes measures to minimise such interruptions but expressly acknowledges that the Game may from time to time be unavailable. VIBE GAMES shall not be liable for interruptions in the operation of the Game.

5.2. Under no circumstances shall VIBE GAMES be liable to Users or any third party for any indirect, incidental, unintentional or intentional losses, including loss of profits or opportunities, loss of data, damage or harm to business reputation arising in connection with use of the Game or other materials accessed by Users or other persons through the Game.

5.3. Under no circumstances shall VIBE GAMES be liable to Users for claims brought by third parties, including public authorities, arising from the User's actions, including use of the Game under this Agreement.

5.4. VIBE GAMES does not guarantee and shall not be liable to Users or third parties for the quality, accuracy, sufficiency, reliability, security, legality, completeness or currency of information and materials made available in the Game.

5.5. VIBE GAMES does not guarantee: (i) the quality, security, suitability or legality of any game content, although it uses all reasonable efforts to ensure that inappropriate content is absent from the Game; (ii) the effectiveness of game content; or (iii) that the content will meet the User's expectations or needs.

5.6. The User uses the Game and the Services at the User's own risk. The Game, including all elements thereof, and the Services are provided "as is". VIBE GAMES disclaims any warranty that the Game and/or the Services are or are not suitable for any particular purpose. VIBE GAMES does not promise any particular result from use of the Game or the Services. The User is responsible for any damage that may be caused to the User's Mobile Device or data as a result of use of the Game or Services.

5.7. The User acknowledges and agrees that VIBE GAMES shall not be liable for any technical failures or other problems involving telephone networks or services, computer systems, servers or providers, computer or telephone equipment, software, email services or scripts where caused by technical circumstances beyond VIBE GAMES' control. VIBE GAMES shall also not be liable for losses incurred by the User as a result of hardware or software failures.

5.8. VIBE GAMES shall not be liable for any direct or indirect losses arising from the use of or inability to use the Game, unauthorised access to the User's communications, or statements or conduct of any third party in the Game.

5.9. VIBE GAMES shall under no circumstances be liable for unlawful actions of the User in the Game or other actions that violate this Agreement or instructions issued by VIBE GAMES or a Moderator.

5.10. VIBE GAMES shall not be liable for statements made or published by the User in Game-related communities. VIBE GAMES shall not be liable for the User's conduct or disrespectful treatment of other Users. VIBE GAMES reserves the right to suspend access to the Game unilaterally pending clarification of the circumstances where the User is suspected of unlawful activity.

5.11. VIBE GAMES shall not be liable for the User's loss of access to the User's Game Account, including loss of login credentials, passwords or other information necessary to identify the User in the Game. VIBE GAMES shall not be liable for unauthorised use by third parties of registration data required to access the User's Game Account.

5.12. VIBE GAMES shall not be liable for incomplete, inaccurate or incorrect information provided by the User when creating a Game Account.

- 5.13. VIBE GAMES shall not be liable for the User's loss of in-game valuables obtained through gameplay or as a result of the Services, except where such loss was caused by VIBE GAMES, including due to a software error.
- 5.14. VIBE GAMES shall not be responsible for whether the User has Internet access or for the quality of Internet access services provided by Internet service providers with whom the User has entered into agreements.
- 5.15. VIBE GAMES does not exchange in-game valuables obtained by the User through the Services, including in-game currency, for cash, electronic money or non-cash funds.
- 5.16. VIBE GAMES does not exchange one type of in-game valuables obtained through the Services for another type of in-game valuables.
- 5.17. VIBE GAMES does not guarantee that the quality of the Game, any Service or any information obtained by the User through the Game will meet the User's expectations.
- 5.18. VIBE GAMES is not required to provide the User with evidence, documents or other materials establishing the User's violation of this Agreement for which sanctions under clause 4.1.12 were imposed.
- 5.19. VIBE GAMES shall not be liable for consequences associated with the User's regular and prolonged (continuous) use of a Mobile Device, including adverse effects on physical condition such as deterioration of eyesight, scoliosis, various forms of neurosis or other negative effects on the body. The User warrants that the User will use the Game only for reasonable periods of time, with breaks for rest or other measures intended to prevent adverse effects on physical condition where such measures have been recommended or prescribed to the User.
- 5.20. In all circumstances, VIBE GAMES' liability to the User shall be limited to an amount not exceeding the remuneration received by VIBE GAMES from the User before the circumstances giving rise to VIBE GAMES' liability occurred.

6. INTELLECTUAL PROPERTY

6.1. The User understands, agrees and accepts that all rights relating to the use of the Game and all components thereof, including, without limitation, rights relating to Game Characters, game items and accessories, in-game means of payment, in-game valuables, graphic images, photographs, animations, video images, video clips, designs, sound recordings, sound effects, music, textual content and other Game components, belong to VIBE GAMES or are used by VIBE GAMES on another lawful basis. During the term of this Agreement, the User may use the relevant Game components, but under no circumstances shall any rights in any Game component be transferred to or owned by the User. Although the User is granted the right to use the Game, participation in gameplay and use of the Game shall not constitute a transfer, assignment or disposal of any exclusive or other right in the Game or any part thereof.

6.2. The User understands, accepts and agrees that every element of the Game, including each Game Character, forms part of the Game and has a defined set of functions and capabilities. Although the User may control and develop Game Characters during gameplay, such control and development shall under no circumstances constitute a transfer or assignment of any rights in such Game Character from VIBE GAMES to the User, nor shall it constitute authorship of the Game Character by the User or joint authorship by the User and VIBE GAMES.

6.3. All exclusive rights in content made available in the Game belong to the relevant rightsholders. Except as expressly permitted under this Agreement or applicable law, no content made available by VIBE GAMES in the Game or created through use of the Game may be copied, adapted, distributed, published, transferred, sold or otherwise used, in whole or in part, without VIBE GAMES' prior permission. Reproduction, copying, collection, systematisation, storage or transmission of content for commercial and/or non-commercial purposes is prohibited. The User may not publicly display, rent, import, publicly perform, broadcast, transmit by cable, retransmit or otherwise communicate such content to the public.

6.4. The User agrees that every part and element of the Game, including its data and commands, forms part of the Game and is protected by law. Although the User is granted the right to use the Game, use of the Game itself shall not constitute a transfer or assignment from VIBE GAMES to the User of any exclusive right in the Game or any part or element thereof. The User also understands and agrees that all exclusive rights in any localised version of the Game, including any version translated into another language, belong to VIBE GAMES.

6.5. The User may not examine the source code, reverse engineer, decompile, disassemble or modify the Game or any part or element thereof, or create derivative products based on the Game or its parts or elements, without VIBE GAMES' prior written consent.

6.6. Exclusive rights in materials posted by a User in the Game belong to the User who created such materials or to other lawful rightsholders. From the moment the User posts or publishes such materials in the Game, VIBE GAMES is granted, free of charge, a non-exclusive licence to use such materials, where they constitute intellectual property, throughout all countries of the world, without any obligation to pay royalties or other remuneration and without limitation as to the maximum permissible duration or territory of use.

7. TERMS OF SERVICE

7.1. At the User's request, VIBE GAMES provides paid Services that enable the User to access additional, enhanced or special Game functionality. Through certain additional functionality, the User may obtain in-game valuables that facilitate faster development of a Game Character and/or faster growth of the Game Account rating. A Service is provided in relation to a specific Game Server, and functionality obtained through such Service may be used exclusively on that Game Server unless otherwise expressly stated in the terms applicable to the Service. In-game valuables are intangible and may be used by the User only within the Game.

7.2. Services available in the Game may include:

7.2.1. purchasing in-game currency in the form of bonuses (bonus funds);

7.2.2. purchasing in-game currency in the form of bonuses for the User or as a gift for another User;

7.2.3. funding a Profile in Russian roubles or another currency, where available;

7.2.4. purchasing Premium, which provides the User with additional Game functions and features on a Game Server selected by the User. Premium must be purchased separately for each Game Server and is valid exclusively on the Game Server selected by the User when purchasing Premium.

7.3. The following conditions must be satisfied before Services are provided to the User:

7.3.1. the User's funds must be received in VIBE GAMES' account in the amount specified in the invoice issued through the payment provider;

7.3.2. the User must provide accurate, current and complete information required for payment for and use of the Services. The User is independently responsible for any consequences arising from inaccurate, outdated or incomplete information, and VIBE GAMES reserves the right to refuse to provide Services and to take other measures provided for under this Agreement;

7.3.3. when purchasing Premium, before payment the User must select the Game Server for which Premium is being purchased and the relevant Premium level or type where multiple options are available. Before payment, the User is provided with information concerning the selected Premium. The User is responsible for selecting the correct Game Server when purchasing Premium.

7.4. Services may be paid for using Visa, MasterCard or Mir bank cards; through Sberbank, Alfa-Bank or T-Bank online banking; through Google Pay, Apple Pay, YooMoney, WebMoney or QIWI; or through Beeline or MegaFon mobile operators. To make a payment, the User is redirected to the relevant payment system server, where the User must provide the information required to pay for the Services.

7.5. For delivery of an electronic receipt, the User is offered the option to select delivery by email and/or SMS to the mobile telephone number provided by the User. Selecting a delivery method constitutes the User's consent to receive the electronic receipt by that method. The User agrees that the email address and/or mobile telephone number provided during the User's most recent payment or otherwise communicated to VIBE GAMES will automatically be used to deliver the electronic receipt.

7.6. Bonus funds are credited or added to the Profile within one business day after all conditions specified in clause 7.3 of this Agreement have been satisfied. Information concerning the Profile balance is available to the User in the Game in real time.

7.7. Premium is activated on the Game Server selected by the User when purchasing it for a period of 30 (thirty) calendar days after all conditions specified in clause 7.3 of this Agreement have been satisfied. The Premium price is displayed in the Game before payment. Premium does not renew automatically and no amounts are charged automatically. Upon expiry of the paid

period, Premium is deactivated. To use Premium for a new period, the User must purchase the relevant Service again.

7.8. Refund Policy

7.8.1. Funds paid by the User for Services may be refunded in respect of the following Services:

7.8.1.1. purchase of in-game currency in the form of bonuses;

7.8.1.2. funding of a Profile in Russian roubles.

7.8.2. Amounts paid for Premium are non-refundable if the User elects to discontinue use of Premium before the end of the paid period.

7.8.3. Amounts paid for in-game currency in the form of bonuses purchased as a gift for another User are non-refundable. The User is informed of this when paying for the relevant Service.

7.8.4. Refunds in respect of the Services specified in clauses 7.8.1.1 and 7.8.1.2 may be requested no later than 14 days after payment for the relevant Service, provided that the User who made the payment relinquishes the relevant in-game valuables without having used them. If any in-game valuables or in-game currency have been used in whole or in part, no refund is available.

7.8.5. Where a refund is requested, the funds shall be refunded exclusively to the same bank card from which payment was made and by the same payment method.

7.8.6. A refund shall be made on the basis of a written request addressed to VIBE GAMES and sent either from the User's email address specified on the receipt or linked to the Game Account of the User who made the payment, to support@matrp.ru, or through the functionality available within the User's Game Account. Such written request shall be treated as the purchaser's refund application. In response, VIBE GAMES may request information required to process the refund, including, without limitation: a scanned copy of or link to the payment receipt; the User's in-game nickname; details of the Game Server in relation to which payment was made; and the date and amount of the relevant funding.

If the request is sent from another email address, other than the address stated on the receipt or linked to the Game Account of the User who made payment, VIBE GAMES may decline to process the request until it is received from the email address stated on the receipt or linked to the relevant Game Account.

7.8.7. Refunds shall be made within 10 (ten) days from the date on which VIBE GAMES receives the information and documents required for the refund in accordance with clause 7.8.6 of this Agreement.

7.8.8. For the avoidance of doubt, where the User declines Services of proper quality, VIBE GAMES shall not reimburse any banking expenses, including fees or commissions, incurred by the User when paying for the Services.

7.9. For the purpose of promoting the Game, VIBE GAMES may, independently or with third parties, make special offers to Users, organise and conduct marketing activities, distribute promotional codes, offer trial periods and make other offers, including discounts on Services or providing Services free of charge.

7.10. The User may not transfer to any third party any rights relating to the Services, including rights relating to in-game currency, for any commercial or non-commercial purpose, including by transferring a Game Account, exchange, gifting, entering into any agreement or by any other means.

7.10.1. Premium purchased for a particular Game Server may not be transferred or re-registered for another Game Server, including another Game Server available under the same Game Account.

7.11. If the User's actions give rise to concerns on the part of public authorities, a bank, payment systems or the VIBE GAMES administration, the User shall provide all requested documents within 1 (one) calendar day. If the User fails to provide the relevant documents, VIBE GAMES may suspend or discontinue the Services and block the relevant Game Account.

8. FINAL PROVISIONS

8.1. The invalidity of one or more provisions of this Agreement, including where established by a final and binding court judgment in accordance with applicable procedure, shall not result in the invalidity of this Agreement as a whole. If one or more provisions are held invalid, the Parties shall perform their obligations under the Agreement in a manner that most closely reflects what the Parties intended when entering into and/or agreeing amendments to the Agreement.

8.2. VIBE GAMES may amend this Agreement without prior notice to Users. Any amendment made unilaterally by VIBE GAMES shall take effect on the day following the date on which such amendment is published on the Website. The User shall independently review the Agreement for amendments. The User's failure to review this Agreement and/or an amended version thereof shall not constitute grounds for failure to perform the User's obligations or comply with the restrictions established by this Agreement.

8.3. If the laws of the country where the User is located prohibit the User from using the Game or impose other legal restrictions, including restrictions based on the minimum permitted age for use of the Game and/or Services, the User may not use the Game or Services. The User is independently responsible for using the Game and the Services in the User's country in accordance with local law.

8.4. All disputes under this Agreement shall first be addressed through correspondence and negotiations under a pre-trial claims procedure and, if no agreement can be reached, shall be resolved through the courts. Any interested Party may refer a dispute to a court of general jurisdiction at the location of VIBE GAMES.

8.5. All claims, comments or requests by Users relating to the Game, the provision of Services or the activities of VIBE GAMES, as well as all other correspondence, shall be sent to support@matrp.ru.

8.6. All claims and other requests from Users shall be considered within the time limits established by Law of the Russian Federation No. 2300-1 “On Protection of Consumer Rights” dated 7 February 1992. A response to the User shall be deemed properly provided when an email is sent to the address from which the relevant claim was received.

Any matters not expressly addressed by this Agreement shall be governed by the applicable laws of the Russian Federation and any other applicable law.

9. VIBE GAMES DETAILS

Limited Liability Company “VIBE GAMES”

Primary State Registration Number (OGRN): 1221600011060

Taxpayer Identification Number (INN): 1685001484

Address: Premises 1022, 62 Sibgata Khakima Street, Kazan, Republic of Tatarstan, 421001, Russian Federation

Email: support@matrp.ru